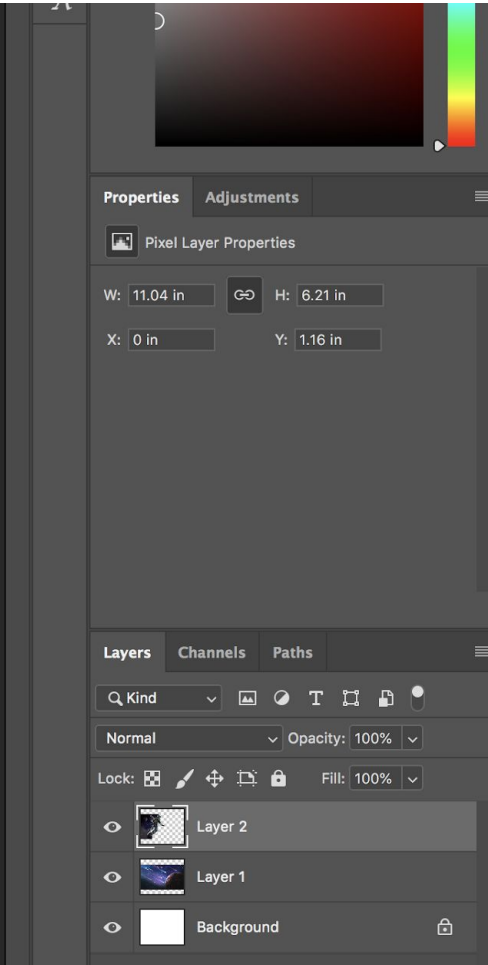
Digital Space Painting

FIMA with Mendola

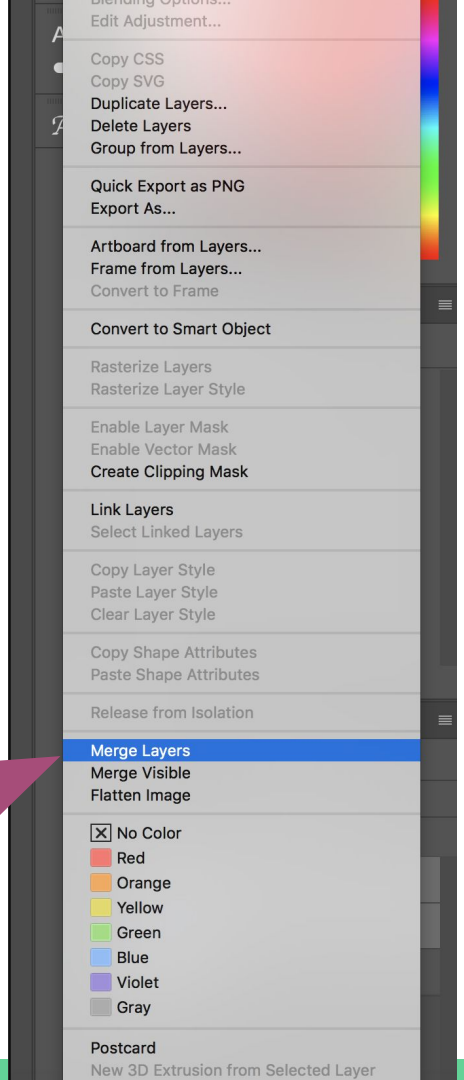
Find high resolution photos to make a space themed painting

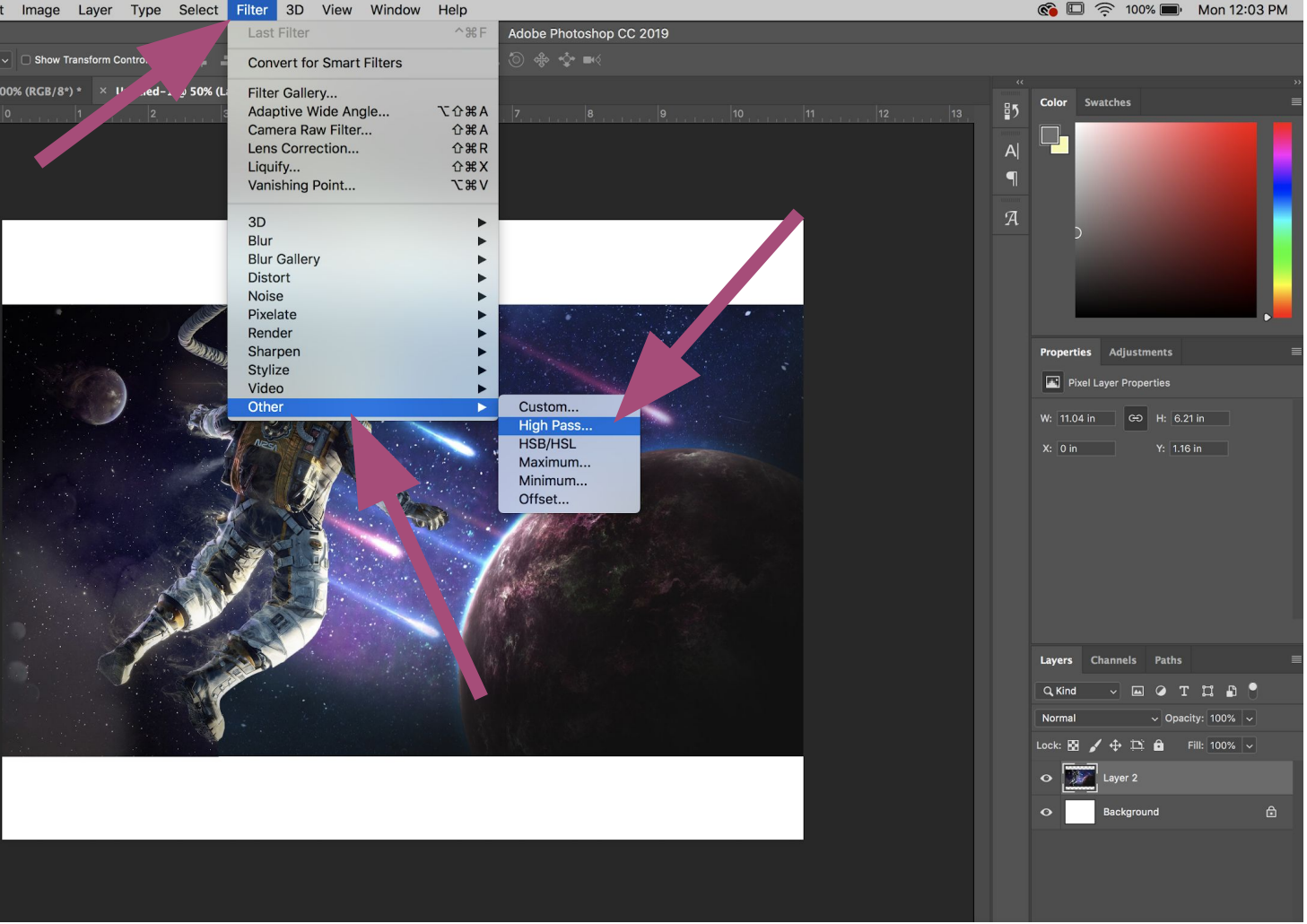
BE CREATIVE - It doesn't have to be a typical space image.



- Once you have all your images chosen and the backgrounds are removed **NEATLY** (quick selection tool and lasso tool), select **ALL** your layers by holding **SHIFT** and click on each *photo layer*

    - **RIGHT** click on the layers and select **MERGE LAYERS**.
      This will put every photo layer you used to create your collage as one



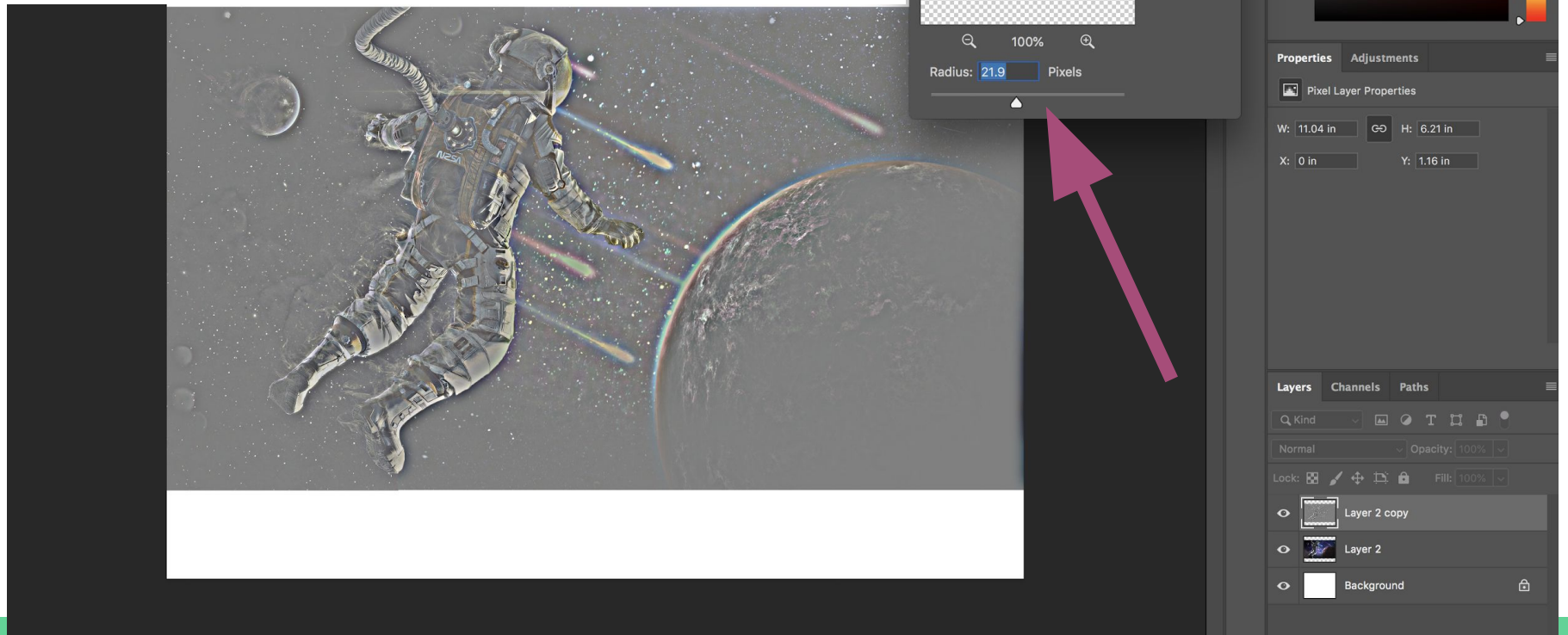


- Once you merged your layer, **DUPLICATE** the layer just in case!

- Then go to
FILTER >
OTHER >
HIGH PASS

- Change the radius to a *higher* number....
    - Something that allows your objects to **POP** from the background

** This layer is used as a template to see the outlines (**contours**) of your image as well as shadows

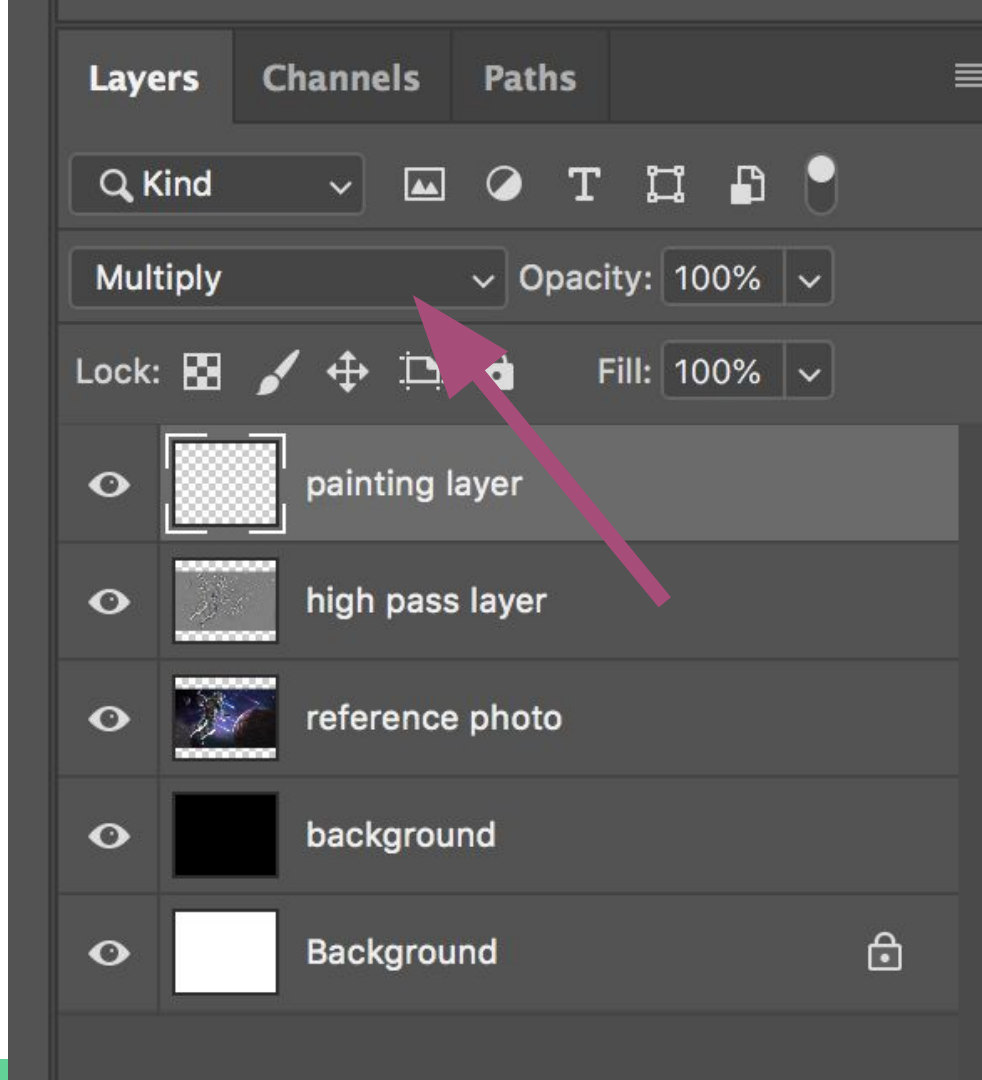


- Label your layers so you can tell which layer is which
  - It is always good to be organized!!! :)

- Create a **NEW** layer and move it to the top

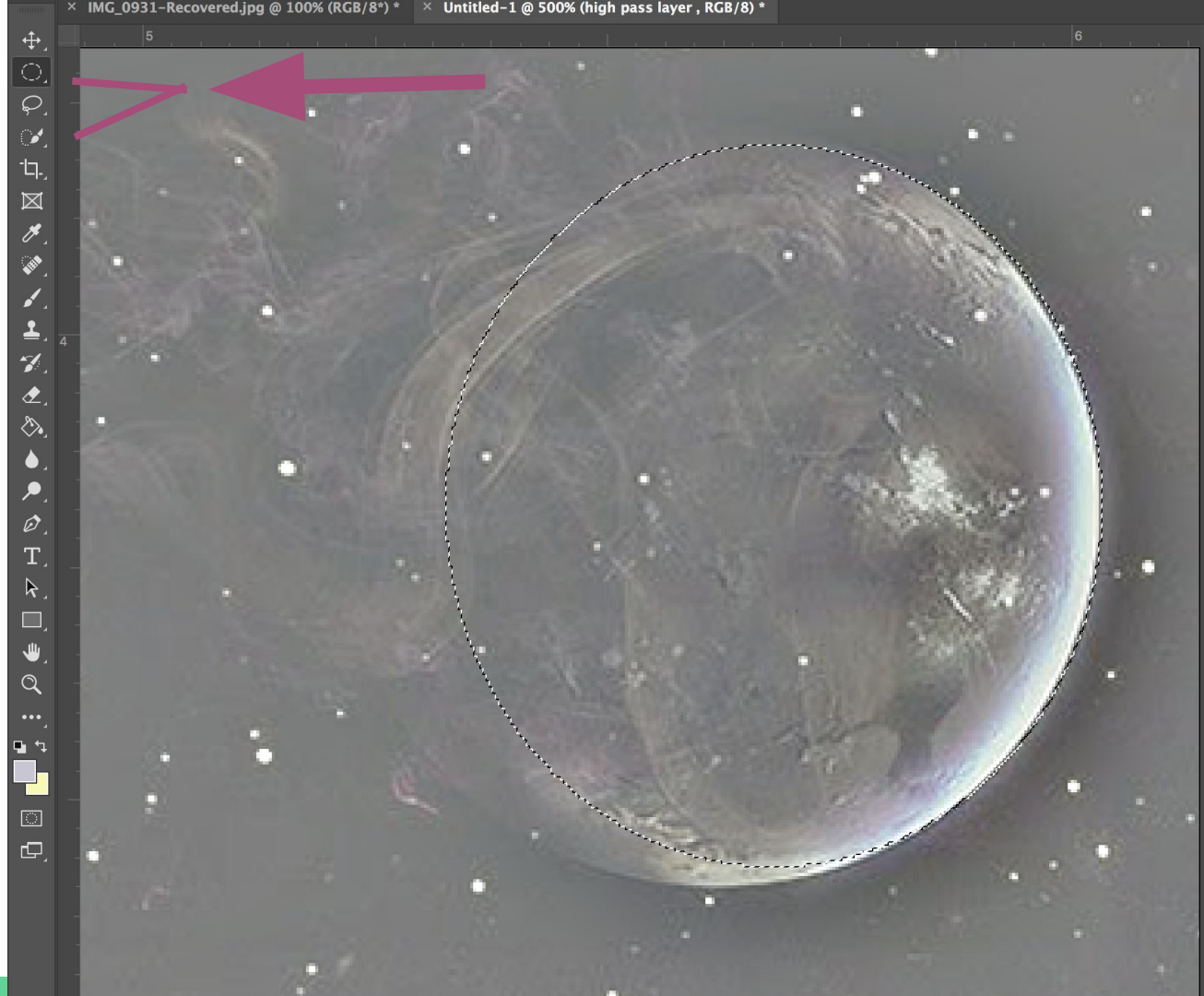
** **If you want to see your *High Pass Layer* as you are painting, change the *NORMAL* mode to *MULTIPLY***

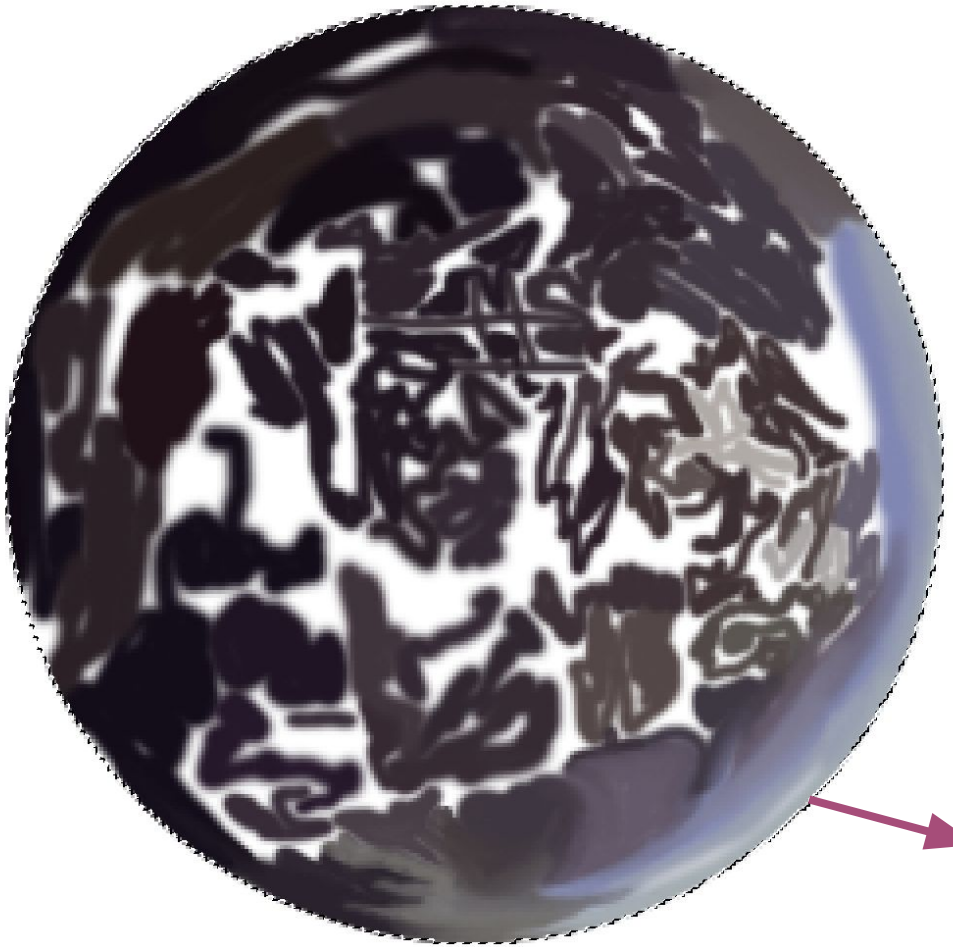
I toggle back and forth between normal and multiply as I work



- To make life easier, use your **LASSO (L), QUICK SELECTION**, or your **SHAPE MARQUEE** tools to get cleaner edges and help you paint within the lines

*** If you are using the **SHAPE MARQUEE** for planets, use your **arrow keys** on the keyboard to move the circle along the edges





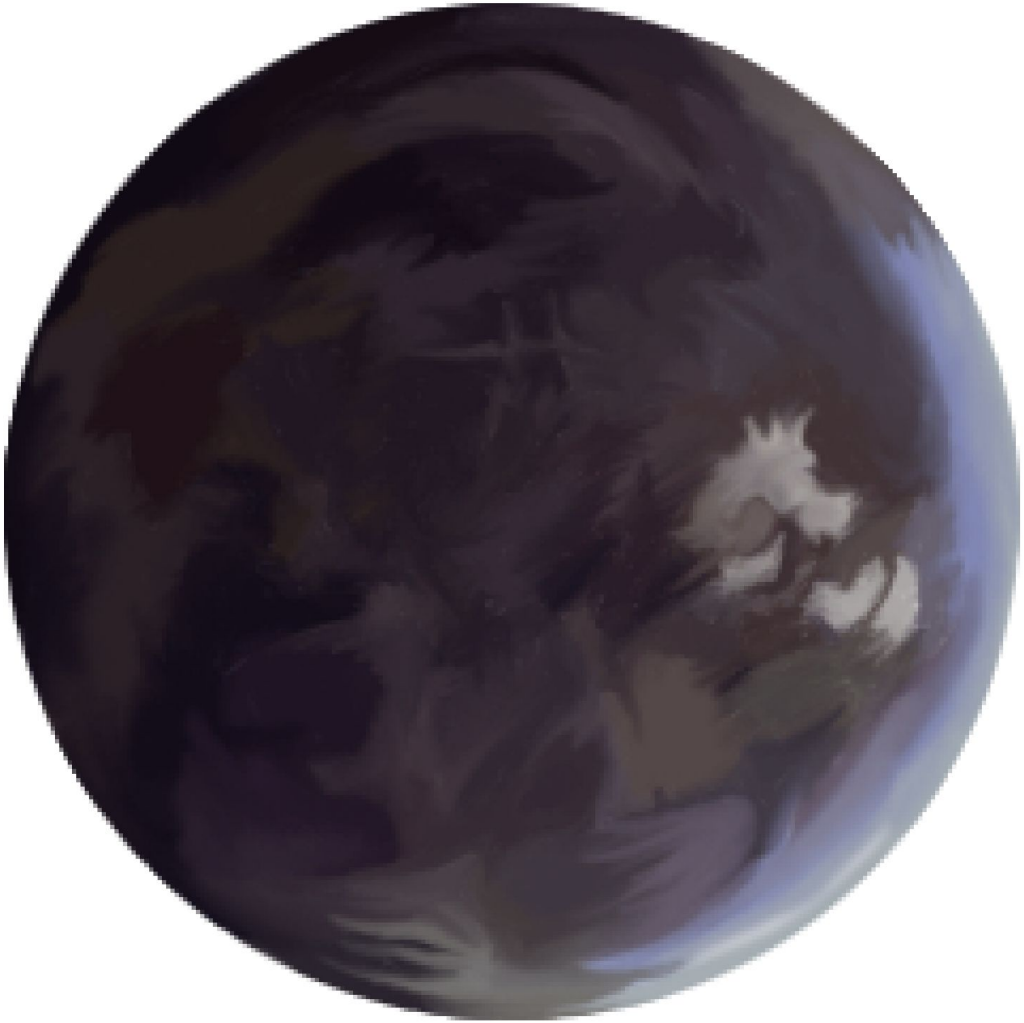
- **EYE DROP (I)** the colors from your reference photo

OR you can make up some of your own colors

- Using the regular **PAINT BRUSH (B)** tool and a **SOFT BRUSH**, paint the main colors you see

These are considered **BASE COLORS

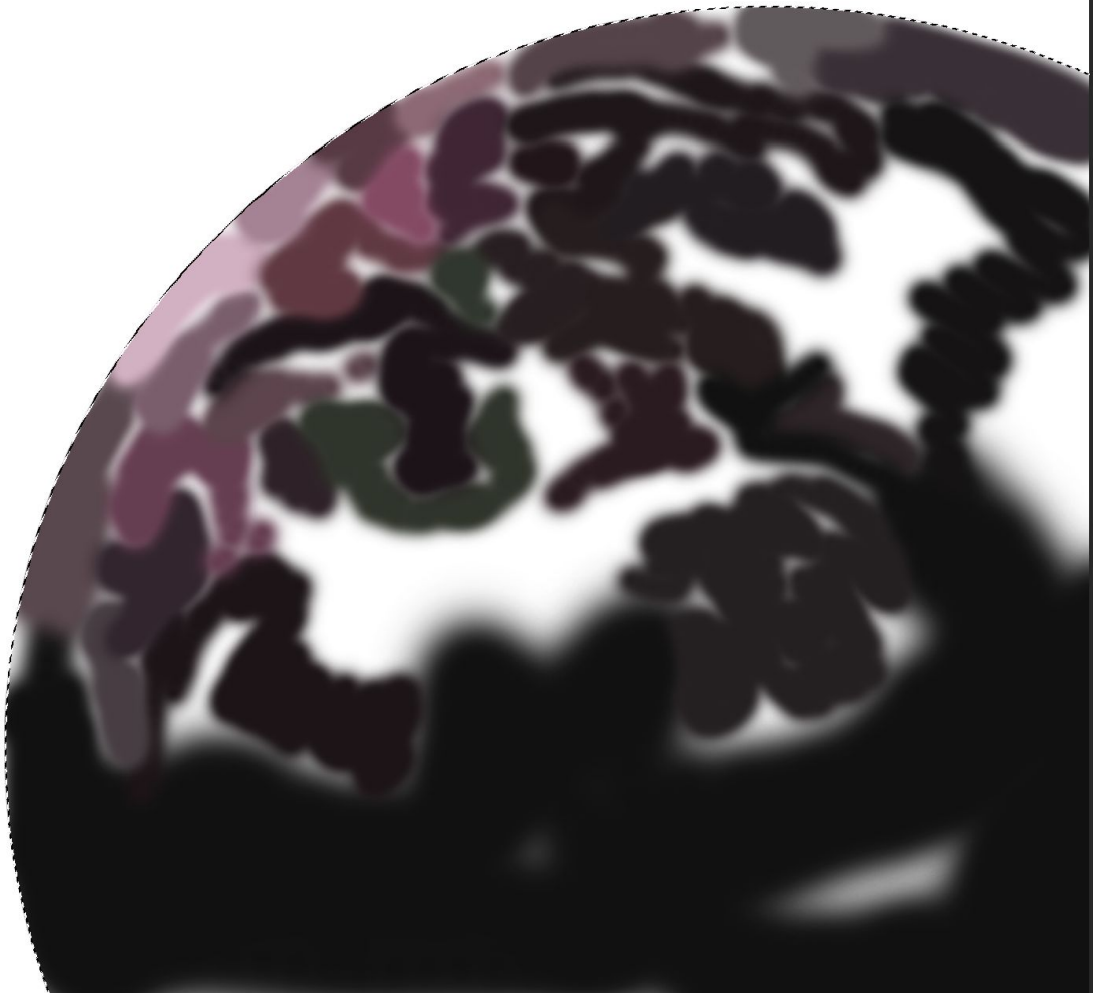
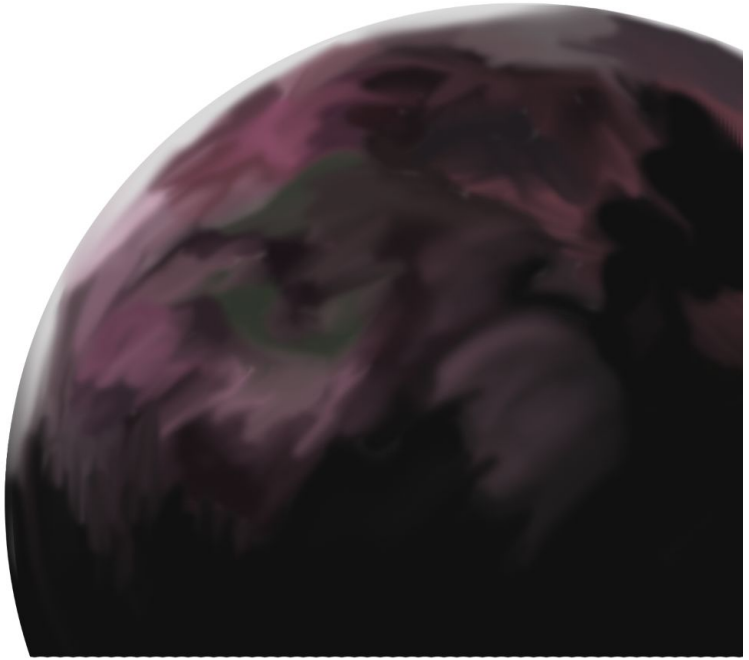
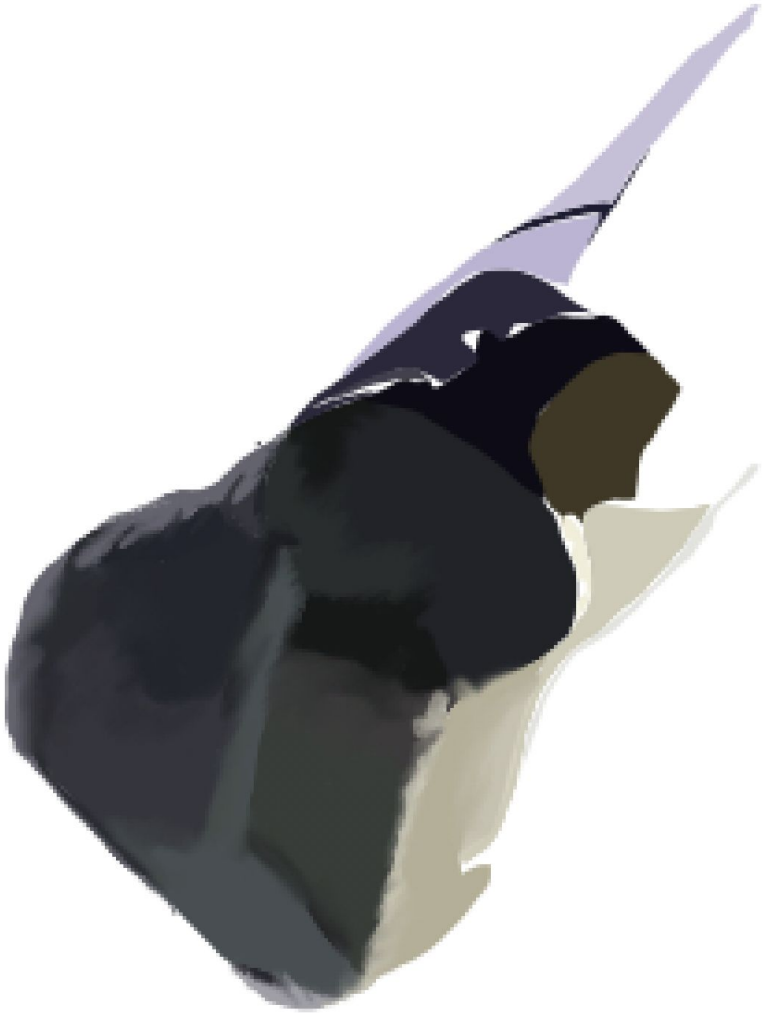
It's okay to have some gaps between colors during this stage - they will get blended together as you can see I started towards the bottom of the planet



- Using your **MIXER BRUSH (B)** tool, eye drop the **TWO (2)** colors that you want to blend together

- Click and drag multiple times following the movement or direction of the shapes being painted

- Continue doing this until you have EVERYTHING painted in and there are **NO** gaps!!

- Continue the process for every planet and every object in your composition

- **Lasso (L), Quick Selection, Marquee** tool around the object or color shape you want to paint
- **Eye drop (I)** the color for that area
- Use the regular **Paint brush (B)** to fill in the *base color*
- **Eye drop (I)** the **2 colors** you want to blend together
- Use the **Mixer Brush (B)** tool clicking and dragging in short strokes