Alana Mendola's

Computer Arts
Syllabus

Course Description

Computer Arts is an introductory art class focused on the elements of art; *line, shape, value, space, form, texture,* and *color* as well as the principles of design; *balance, unity, proportion, contrast, movement, rhythm, emphasis,* and *repetition*. With the use of computers and the Adobe Suite programs such as Illustrator and Photoshop, unique and inspiring projects will be created throughout the course of the year. Art history, artists, and concepts will be taught and incorporated into your projects, utilizing various styles and techniques necessary to meet the standards in the Graphic Design World. Google Slides will be used as your personalized digital portfolio, housing all of your projects from the beginning to the end of the year,enabling you to see growth throughout the course.

Expectations

- **BE ON TIME**; Come to class on time and respectfully. Bring a pass if you are late. Without a pass you will lose points. Multiple offenses will result in further consequences with your AP.
- **BE RESPECTFUL:** Respect yourself, each other, varying opinions, materials, equipment, and our classroom.
- **BE PRODUCTIVE:** When arriving to class, please enter the room on time and in a respectful manner.
    - **BE READY TO LEARN**: Go directly to your computer station and begin working either on the *DO NOW* or the current project.
- **CELL PHONES/MUSIC:** The use of cellphones and musical devices are not permitted in the classroom. This is a school-wide rule and there is no exception to this rule! You will receive one warning to put your device away and/or off if it is being used. If the device is still out or being played after the first warning, I will keep the device until the end of the class period. If you refuse to turn off your phone/musical device, you will be escorted to your AP.
- **FOOD & DRINK:** The computer lab does not permit any food or drink. This is a school-wide rule! If food or drinks get brought into the lab, you will be asked to discard them.
- **PARTICIPATION & EFFORT:** You will be expected to participate in *ALL* activities and be open minded. For each project, you will be graded on your participation & effort (see grading section). If you try to complete an assignment right before it is due or do not put in adequate effort into your assignments, your grade will reflect that.
    - You must be in class to complete the assignments. Unfortunately, you cannot use these programs at home
        - You are responsible to make up any missing work
- **COMMUNICATION:** If you are having a problem with this class or struggling with the assignments, please communicate it to me, it is your responsibility. I cannot help you if I do not know.
- **BE CREATIVE:** Everything takes practice; never give up even during times of frustration. Enjoy your artwork and do your best on all of your assignments!

GRADING

- **SEMESTER GRADES:** Comprised of 3 parts;
  - 60% Project Grades
  - 20% Do Now's & Classwork
  - 20% Participation & Effort
- **PROJECT GRADES**: Projects will be used to ensure understanding of the objective(s) and the elements of art taught via the use of rubrics. All projects will be turned in via your individual *Google Slide Portfolio*.
  - Any late work will have 5 points deducted each day
- **DO NOW & CLASSWORK**: All classwork and *DO NOW* assignments will be due before the end of class. Failure to complete the assignment will result in a zero.
  - *DO NOW* assignments cannot be made up
- **RUBRICS:** There will be a rubric for every assignment clearly outlining what you will be graded on. You will always have access to the rubrics and can utilize them as a self-evaluation tool. We will go over these together prior to the project.
- **Participation & Effort:** Will be graded daily based on 4 parts;

  1. Student works diligently, comes to class ready to learn, is prepared, & is on task at all times.

  2. Student is polite and respectful of self, others, all equipment and the classroom

  3. Student is on time and does not cut class

  4. Student is not disruptive

Makeup Work

If you are behind on assignments or need to make up work, you must contact me or talk to me during class to set up a time to work in the computer lab

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